

HARRY DAVID RANDALL

3D Animator | BA(Hons) Animation Production

CONTACT

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 Berkshire

LANGUAGES

English - Native Level

French - Conversational

Spanish - Novice

DIGITAL SKILLS



Maya



Blender



Nomad Sculpt



Premiere



Photoshop



Dreams



Resolve



Clip Studio Paint

PERSONAL INTERESTS



Life Drawing



Film Photography



Gaming



Swimming

ABOUT ME

I am a 3D Artist, currently working as 3D Animator at Intersurgical UK. I'm interested in switching into a more fast paced role where I can unleash my creativity. I have a deep passion for animation and love crafting narrative through movement in my own time as well as through my work. I truly believe animation is a team game, In my current role I lend my creative skills but also draw on the medical knowledge and feedback of my colleagues to deliver top quality animations.

EXPERIENCE

2021- Present Intersurgical 3D Animator

I currently work as the sole CGI artist within the creative services department of Intersurgical. As such I'm more of a generalist dealing with all areas of the 3D Pipeline. I mainly use blender to create a variety of educational and promotional material from video sequences to individual renders.

2021 Hocus Pocus 3D Animator

I animated multiple sequences with a diverse range of characters. I worked to give each character a unique personality and match their performances with the voice lines provided. My scenes included individual characters talking to the viewer, characters talking with each other and background / crowd characters.

2020 Arcus Studios 3D Animator

I worked on a three character driven shots including body mechanics, acting and props. I provided multiple updates to the director; embracing and implementing notes and feedback that were provided. I made sure to manage my time effectively to ensure the best quality was delivered by the deadline.

2019 Outpost VFX Junior Animator

I integrated myself into a pre-existing animation team and worked on several quadruped creature shots for a feature film. During my time on the project I was the sole animator on two shots and worked with other members of the animation team on others. My work was delivered punctually and was well received by the client.

EDUCATION

2016-2019 Arts University of Bournemouth BA(Hons) Animation Production 2.1 Second Class Honours

2015 Broughton Anglican College, NSW, Australia ATAR 75.2% Advanced English 81% | Art 84% Software Development 84% Modern History 79% | Chemistry 70%

ADDITIONAL EDUCATION

2020 Anima Warriors Improv For 3D Animators by Ere Santos' (Live Course, 8 weeks)

2023-24 Anima Warriors The Essence of 3D Animation (Online Course).